Subject: Re: [Release] CityX-Series Posted by Slave on Fri, 08 Aug 2008 11:48:58 GMT View Forum Message <> Reply to Message

This topic is relevant to my interests. Nice work.

I couldn't help but to notice that there's very little to none environmental audio on the maps. Adding some could contribute greatly to the general mood of the maps. Or was it done intentional?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums