
Subject: Re: Reticle Skins Per Weapon
Posted by [TruYuri](#) on Fri, 08 Aug 2008 07:17:41 GMT
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I just want to ask, if this does make it in as official, can it be made part of the actual scripts.dll itself (Stewie states that it uses a .dll of it's own)? I don't see a reason why it would have a .dll of it's own in the end. It would just clutter things up.
