

---

Subject: Re: CnC Reborn Q

Posted by [\[NE\]Fobby\[GEN\]](#) on Thu, 07 Aug 2008 17:12:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I think one of the sole problems with the mod are the size of the maps. Smaller maps are pretty fun to play, but the very large ones (most of them are large) slow down the gameplay a lot.

These days I just play normal C&C Renegade, and of course beta testing Renegade X.

---