
Subject: Re: AGT

Posted by [TruYuri](#) on Mon, 04 Aug 2008 12:11:05 GMT

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Caveman wrote on Mon, 04 August 2008 06:48: What version scripts do you use? Have you installed anything else to your renegade? I don't get that and I have never seen it before.

I don't think the scripts version would affect this. This is something model-wise. I got two screenshots of it, the "hole" floats midair when the AGT is low health/destroyed, and has a smoke emitter with it, as shown.

Example One

Example Two

EDIT: These are also taken on City_Flying, same as StealthEye
