
Subject: Re: MRLS

Posted by [a000clown](#) on Fri, 01 Aug 2008 09:38:12 GMT

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Sorry for the confusion, here's a screenshot.

Edit:

TruYuri wrote on Fri, 01 August 2008 04:34SSnipe wrote on Fri, 01 August 2008 01:41i would have to replaces the w3d models

Incorrect.

Missed that post, that's exactly what I was looking for, thanks.

Edit2: I just tested this and it is not server-sided.

File Attachments

1) [ScreenShot01.png](#), downloaded 744 times

FPS = 28, SFPS = 47, PING = 52, KBPS

Team	Score
1 GDI	0
0 Nod	0

Player	Score
1. a000cl own	0

