
Subject: [model]Weapon release

Posted by [mrÃ£Ã§Ã·z](#) on Wed, 30 Jul 2008 18:14:54 GMT

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OK here is my Rifle i modeled yesterday, it has a way to much Polygons so i dont really need it... edit it how you want, i dont need Credits because the model suck, here's a Picture of it:

(Modeled in 3D Studio max, its a .max file)

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[File Attachments](#)

1) [Rifle.jpg](#), downloaded 1080 times



2) [MR_Rifle.rar](#), downloaded 158 times
