
Subject: [model]Weapon release

Posted by [mr£\\$Ä-z](#) on Wed, 30 Jul 2008 18:14:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

OK here is my Rifle i modeled yesterday, it has a way to much Polygons so i dont really need it... edit it how you want, i dont need Credits because the model suck, here's a Picture of it:

(Modeled in 3D Studio max, its a .max file)

Download:

File Attachments

1) [Rifle.jpg](#), downloaded 1080 times



2) [MR_Rifle.rar](#), downloaded 158 times
