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Subject: Re: Degradation of renegade?

Posted by [JoeBro](#) on Tue, 29 Jul 2008 13:53:12 GMT

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wolfmyth wrote on Sun, 20 July 2008 12:02 What have I done wrong (how did he know I placed a nuke when hes on GDI? [of course I know how, but was placing a nuke enough justification to "spy" on the whole team?]) It's a offense to place a nuke now (outside of the obvious endgame beacon spam)? Its at this point I start to suspect the obvious foul play. I tell the mod back in private message that it was the \_first\_ nuke I have placed and that I think he abused his power (obviously). I tell him what I did is a common strategy, I start to consider the mods expertise in such a vastly complex game of C&C. I get the reply back to shut up or I'll be kicked. Well as anyone would of done, I say I'm sorry but I tell him he overused his powers. I get a kick....

So, what I want to know is what have I done that was so wrong?

Is it because I was more skilled, having played this game for a long time before, and used tactics the mod didn't like? Is there some new rule that takes away strategy from this game?

Is it because I placed a distracting nuke and stood up for my tactics the mod went overboard?

Has renegade truly turned into a sissy game of mod abusers? Has any tactics and skill/smart play died out?

True Renegade players will understand what I mean by demoralizing the opponent and using tactics to help win (within normal rules). We used to do it all the time. A diversion here, a diversion there. Placing a nuke to make every GDI scramble, leave their posts and chaotically search for a nuke (this allows more SBH to infiltrate the base as patrol posts have been abandoned). Attacking one building before quickly switching to another (getting all engines to repair said building by EVA). Sneaking into the bases, knowing terrain, guard towers and map layouts, knowing how and when to go, what to do..... it was all part of this game. This is \_not\_ bf2 where all you need is to capture some pointless flag. Buildings play a role and so does strategy. The smart player does distractions, but is playing too well nowadays a kickable offense?

In that case I must say that C&C: Renegade has stooped to a all time low, sadly.

Is this type of mod abusive behavior in all other servers? Are mods while playing getting an overview of the whole map and know where everyone is and using this to their teams advantage? Abusing their powers whenever they can and dare you not question them?

If this is what this once awesome game has degraded to, please tell me now. I would rather stop playing again and preserve the memory of how C&C:R use to be played, and how teamwork, effort and strategy was all part of it.

Don't worry Wolfmyth, it's happened to me too. It isn't fair **WHATSOEVER**. I tried the same tactic on the Jelly Server. I was GDI and the Nod's defense was taken out. The map was Walls\_Flying as I recall. We were advancing on their position and my teammates decided to do a Heli Transport Rush. I was going to join them, but the helis got filled up too quickly, so I decided to just shoot some dumb Nod snipers on top of the canyon. After our men infiltrated the base, I heard several messages pop on the screen: Ion Cannon beacon deployed. I had already bought one myself too, and decided to create chaos by placing my own beacon right outside of our base, not in it. I decided to do right outside of our base just to be cautious in case some Nod SBHs came our way.

As soon as I did this, the opponent moderator disabled my beacon! I asked him why and he said that we can't put beacons in our own base! I told him that it was a VERY known strategy these days and that the beacon wasn't technically in our base (I put right outside, remember?), but he just shunned me and said he would kick me if I didn't shut up. I decide to follow his dumb orders since I wanted to finish the rest of the game. That really made me mad. I never play on that server anymore (very rarely). Wolfmyth, if you want to know some better servers, choose AtomiXGaming or n00bstories.com or Fnfall's Marathon server. I haven't tried the same tactic on all of these, but they are really good servers. Besides, you're a really smart player. You DESERVE better. By the way, my name is WolfWarrior2 on Renegade. Send me a message if you see me. What's your name on Renegade?

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