
Subject: Re: Any Vista fix for Generals?

Posted by [JoeBro](#) on Mon, 28 Jul 2008 20:12:34 GMT

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pawkyfox wrote on Mon, 21 July 2008 14:55WOW fixed it!

http://www.cncgeneralsworld.com/forums/topic.asp?TOPIC_ID=7451

That guy ^ is awesome. So, you have to create a options.ini file and put in in the Generals file that is in My Documents. And paste this in:

```
Quote:AntiAliasing =
DrawScrollAnchor =
GameSpyIPAddress = 0.0.0.0
Gamma = 50
IPAddress = 0.0.0.0
IdealStaticGameLOD = High
LanguageFilter = false
MoveScrollAnchor =
MusicVolume = 55
Resolution = 800 600
Retaliation = yes
SFX3DVolume = 79
SFXVolume = 71
ScrollFactor = 50
SendDelay = no
StaticGameLOD = Low
UseAlternateMouse = no
UseDoubleClickAttackMove = no
VoiceVolume = 70
```

lol...nice...

great job! lol I was worrying if I got a Vista I wouldn't be able to play Generals, and now my worrying is over!
