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Subject: Re: Renegade Level Editor

Posted by [saberhawk](#) on Mon, 28 Jul 2008 08:05:09 GMT

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cnc95fan wrote on Mon, 28 July 2008 02:47: It means that LE cannot find the textures required by that map.

If you don't know the exact issue that's happening, please don't give advice kthx...

AngeLFaN, you need to download the multiplayer lvl files from <ftp://ftp.westwood.com/pub/renegade/tools/Multiplayerlevels.zip> and extract them to <leveledit\_folder>/<mod\_name>/levels (mod\_name being what you named the mod when starting up leveledit, probably "C&C\_Complex.mix" going by what you said) and then opening C&C\_Complex.lvl

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