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Subject: Re: How to make models reflective in RenX?

Posted by [mr£ÄŞÄ-z](#) on Sun, 27 Jul 2008 15:27:28 GMT

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Di3HardNL wrote on Sat, 26 July 2008 06:24Oh yeah of course, the water reflection tutorial is good. I know how to do it now, thanks  
ermmm no it always crash my 3D's Max

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