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Subject: Re: Anti-spawn killing

Posted by [gkl21](#) on Sun, 27 Jul 2008 03:15:08 GMT

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If your team let, or the enemy gained into your base, then they deserve to kill whatever comes... Just quickly move while you are in the mid section of reviving so hopefully they won't get you ... if you want a timer, then 1 second is sufficient (no more) if you are worried about spawn killing, since spawn killing is being killed when you get spawned.

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