
Subject: Re: 2nd update of Tiberian Wrath!

Posted by [mrŁŠÄ-z](#) on Fri, 25 Jul 2008 13:38:42 GMT

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Mad Ivan wrote on Fri, 25 July 2008 07:39P Pretty good actually

How will this work? Are all subfactions going to be merged into their factions or are they going to be map-specific?

Also how will you make the Avatar, Redeemer's rage generator, Magnetic Mines, Steel Tallons' Particle Accelerator and all the other more specific weapons?
ermmm yes we will try the avatar will be hard
