
Subject: Re: in regard to the points fix

Posted by [=HT=T-Bird](#) on Wed, 23 Jul 2008 16:17:07 GMT

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Why not try to kill the tanks? Beats me especially as the credits equation looks remarkably good if you do get one (you gain about a hundred credits+pts for the kill + the other team loses the 450/800/... credits they invested). Sounds a lot better than shooting the same tank with an autorifle for that same hundred credits+pts to me...

Anyhow, we'll need to beta-test the pointsfix on a marathon server and actually see who's right and wrong. Until then, this argument is over.

LOCK THIS THREAD FOR GOOD, GOZY!
