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Subject: Re: Ground Skins

Posted by [Chuck Norris](#) on Mon, 21 Jul 2008 07:50:13 GMT

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Nice idea, but here's some advice. Take it a step further and make it match (i.e., make the walls that mossy rock that Field has). A desert wall and grass isn't unrealistic, but doesn't match.

P.S. This is just like my desert skin pack. I gave you the advice to help you better your own level theme skin pack.

Edit: What a coincidence. anant has a skin pack made how I just suggested it...

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