Subject: Re: Degradation of renegade?
Posted by liquidv2 on Mon, 21 Jul 2008 05:12:54 GMT

it's possible that throughout that game other people were placing fake beacons and it was starting to annoy players
though it was your first it may not have been the first so he could have assumed you had planted others, and judging by the average modern day renegade player it's a reasonable assumption

he was playing and didn't have the time to check whether or not you were the one laying them all

Quote:It seems the opposing teams moderator didn't like me placing that nuke for whatever reason and he disarms it via a command.
Quote:I think that the mod is on nod also but I don't understand the cause of removing the nuke.
it's definately annoying when people are planting fake nukes all game, especially when you're on the opposing team trying to defend against all of them
after a while it goes from a legitimate tactic to an ingame nuisance

but you really didn't have to reply to the grumpy old man and get kicked