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Subject: Re: Degradation of renegade?

Posted by [wolfmyth](#) on Sun, 20 Jul 2008 18:27:00 GMT

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Aircraftkiller wrote on Sun, 20 July 2008 12:28 I think the answer is that you kept pushing the issue and didn't shut up when you were asked to. I know you think you have a right to play on a server and that you're the leet old school gosu, but you're not. You don't have to agree with what they do on their server, but the keyword here is "their server" which inherently means "not yours".

Hmm, you are right partially AK.

I didn't just leave the issues alone, but would you have? I know you would not have.

This isn't just a game of UT where I kill you, you kill me and anything around the point doesn't matter. Strategy gets involved a lot. The mod forbids you to play out the game as it has been made, you don't just never use an ability again...forbidden to place a nuke(first time I've heard of it)? What game of renegade is that? What happens when the next mod forbids another feature of renegade? Soon we will be playing a game of deathmatch instead of what was made.

Aircraftkiller wrote on Sun, 20 July 2008 12:28

You don't go into someone else's home and just do whatever you want, do you? My suggestion to you is to listen next time and don't come here to whine about how you were "mistreated" by some idiot moderating a game server for a dead game.

While you don't go into someone else home uninvited, if they have a sign welcoming all, only to abuse the people once inside (by an individual and not a representative of the whole server) off course others are going to speak up and not take it.

This is not a "private" server. If that was the case there would be a stern message in the description and also a password lock.

The people who play on it contribute to the overall health. It's perfectly fine you consider what I have said as a whine, I'm not taking that against you but mainly I just wanted to know if the community with servers has degraded to this all new rule of only placing beacons next to enemy structures or be kicked rule(thankfully it seems it has not). Frankly I consider it as mod abuse, not only disarming my nuke but also knowing where it was placed...

You might consider this game dead, but its more alive actually from the looks to UT3.

I'm grateful for other responses confirming what seems to be a rule misjudgment in regards to a single person then a new common server rule.

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