

---

Subject: Re: Tanks

Posted by [TruYuri](#) on Sat, 19 Jul 2008 22:10:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Caveman wrote on Sat, 19 July 2008 17:06SSnipe wrote on Sat, 19 July 2008 22:58Ghostshaw wrote on Sat, 19 July 2008 14:50The problem is quite frankly that in renegade vehicle->infantry collisions are fucked up. Fixing it would mean a major overhaul in the physics engine most likely. better get to work it s patch right....never heard of a patch leaving glitches in

I do hope you're joking because if not that sounds really ungrateful.

Not only that, but from the sounds of it he knows absolutely nothing of the engine. It has been said many, many times that the physics cannot be touched without the source code. Why after so many years people still don't know this is entirely beyond me.

---