
Subject: Re: Tanks

Posted by [Caveman](#) on Sat, 19 Jul 2008 22:06:02 GMT

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SSnipe wrote on Sat, 19 July 2008 22:58Ghostshaw wrote on Sat, 19 July 2008 14:50The problem is quite frankly that in renegade vehicle->infantry collisions are fucked up. Fixing it would mean a major overhaul in the physics engine most likely.
better get to work it s patch right....never heard of a patch leaving glitches in

I do hope you're joking because if not that sounds really ungrateful.
