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Subject: Re: Renegade X Colossal July Update!

Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 18 Jul 2008 01:12:32 GMT

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Changes? The only change is the reload time, which is a grand total of two seconds longer (Renegade's was 3, ours is 5). That's to compensate for the fact that 6 ramjet bullets can kill an Orca - so instead of killing one in 9 seconds, you'll kill it in 11.

It gives Orca and Apache pilots an extra couple seconds to get away, because right now, one single ramjet (with no help from his team) can kill an Orca on Walls Flying before it can even travel from the base to the cliff.

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