
Subject: Re: Renegade X Colossal July Update!
Posted by [Starbuzz](#) on Fri, 18 Jul 2008 00:34:52 GMT
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[NEFobby[GEN] wrote on Thu, 17 July 2008 12:20]As for the Ramjet, we've been trying to find a way to satisfy both the people who think the Ramjet should stay the same, and the people who say it's overpowered. So the solution we brought forth is, it will keep its 4 bullets per clip, and will have the same damage in Renegade, but the reload time will be a bit longer (2 seconds to be exact).

This way it's still affective and indifferent against infantry, but it won't kill Orcas or Arties as fast.

I think MANY won't like these changes. The Ramjet is perfectly fine the way it is.
