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Subject: Re: Renegade X Colossal July Update!

Posted by [\[NE\]Fobby\[GEN\]](#) on Thu, 17 Jul 2008 23:34:02 GMT

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Yeah C&C Renegade isn't a realistic game, nor is Renegade X. No need for things like prone, getting tired, rebounding reticles, dying very quickly etc. because the concept of C&C mode is to be fast, fluid and fun, and having to do things like prone with a ramjet is just too slow for Renegade.

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