
Subject: Re: Renegade X Colossal July Update!
Posted by [Ryu](#) on Tue, 15 Jul 2008 16:43:31 GMT
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Guys... can you guys make Hourglass not look like someone took a shit over it..?

After thinking it through.. Hourglass is one of my favorite maps, but you guys made it look ugly.. too brown! This isn't Quake guys! This is Renegade!!

So basically what I'm saying is make Hourglass have more then 2 geometry textures (The brown rock and tiberium) also better lighting at least and make it a daytime map!
