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Subject: Re: Making a map, it cant find the ObjectHookCall from bhs.dll

Posted by [saberhawk](#) on Mon, 14 Jul 2008 23:33:30 GMT

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Darknes2 wrote on Mon, 14 July 2008 21:47yea ummm wth?

its a .pkg file and i tried making it with and without scripts and scripts2 .dll in it but that dont help so why does it give me this error? this is not the first map i have ever made but iv NEVER gotten this error before! any suggestions?

Install the latest version of scripts.dll on the server. This includes bhs.dll, shaders.dll and d3d8.dll

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