
Subject: Re: Tiberium will KICK A\$\$!

Posted by [\[NE\]Fobby\[GEN\]](#) on Sun, 13 Jul 2008 04:33:05 GMT

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Yes precisely what I'm saying, since this is a tactical game which revolves around commanding bots and fighting bots, then the bots will need to be spot on in perfection. Which, even after so many years of developing AI, is difficult to do and predict.
