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Subject: Re: Hud

Posted by [a000clown](#) on Sat, 12 Jul 2008 08:40:05 GMT

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I don't pay much attention to my buildings since I'm almost always at the front lines with a tank, by the time I get back to base it's too late to do anything.

Having those health bars at the side would help to inform my team to repair though.

To me I wouldn't define cheating as making readily available information more easily accessible. The health of the harv is not displayed anywhere as far as I know though, so that alone I would consider a cheat, the rest is fine.

Never been a fan of the fancy radar though. It serves its purpose, which isn't to look all glorified on your screen.

Whether I would use it or not I'm unsure, but I have to admit it is the best hud I've seen so far and overall a very good job.

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