
Subject: Re: Tiberium will KICK A\$\$!

Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 11 Jul 2008 19:47:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

Halo wasn't released in 2001, man. It was released late 2002 on Xbox, and I believe the Computer Edition came even later.

The games you've named have all received high sales, lots of advertisement and popularity. Renegade on the other hand was never advertised properly (EA was too busy advertising MOH:AA which came out nearly the same time as Renegade) and didn't have a large number of sales. Not to mention the various downgrades that it has that we don't see in games like Halo CE. But despite all of this, Renegade's still outlived games that have received a lot of attention and high sales.

- Despite the no support from EA
 - Despite the lack of a sequel
 - Despite its sub-par graphics
 - Despite its problems with cheaters
 - Despite its lack of sales
 - Despite its very average single player experience
 - Despite its bugs
-