
Subject: Re: Official Plastic Revolution Thread
Posted by [N1warhead](#) on Wed, 09 Jul 2008 08:10:22 GMT
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cnc95fan wrote on Wed, 09 July 2008 03:02 Don't save on polys. Especially since you probably won't be using textures.

Well everything will have a texture.

And all textures I make are at 512 X 512.

But yeah lol.

I will add a bit more detail to it, I am trying to match our Fire Trucks we use at our Fire Station by picturing it lol.

I will look at it again tomorrow when I goto the station, IF. I goto the station.

Depends what tiem I wake up, 4:10 A.M. here now lol.
