Subject: Re: Will beacon sounds be fixed!??
Posted by Starbuzzz on Wed, 09 Jul 2008 02:08:13 GMT

Dthdealer wrote on Tue, 08 July 2008 20:57Clown wrote on Wed, 09 July 2008 09:15If your selected weapon is a beacon and you hold the fire button while running it continuously plays the deployment sound.
An annoying tactic I used to do

I do that all the time!