

---

Subject: Re: Will beacon sounds be fixed!??

Posted by [Veyrdite](#) on Wed, 09 Jul 2008 01:57:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Clown wrote on Wed, 09 July 2008 09:15 If your selected weapon is a beacon and you hold the fire button while running it continuously plays the deployment sound.

An annoying tactic I used to do

---