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Subject: Custom EXE

Posted by [N1warhead](#) on Mon, 07 Jul 2008 05:26:34 GMT

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Hello everyone, can somebody please help me with the Custom EXE's?

I can't do it grrrrr.

I been trying and trying, but the hex editor UltraEdit keeps changing my Game.EXE and the Custom Level Edit EXE turns to DOS exe's, what is wrong with what I am doing?

I do just as the tutorial says on renhelp.net.

Any help would be appreciated.

N1warhead.

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