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Subject: Re: turning points fix on and off

Posted by [Chuck Norris](#) on Wed, 02 Jul 2008 20:14:20 GMT

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Ghostshaw wrote on Tue, 01 July 2008 16:41 Its only one fix. So when the points fix is mentioned, that DOESN'T include the armor MOD most servers that use the points fix also use? I thought they were part of the same MOD due to that reason. I LIKE the points fix, but HATE the armor MOD. There's a reason Havoc and Sakura cost 1000 versus 450 (less than half) of an Arty or MRLS, and the armor MOD breaks that balance with the "you should only use tanks" mentality. Sniping tanks and getting major points for no damage is bad, but having the damage snipers does against lightly armored vehicles is intended and is how it should be.

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