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Subject: Re: Screen Resolutions

Posted by [Chuck Norris](#) on Wed, 02 Jul 2008 05:43:05 GMT

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Okay, that I was unaware of. Still, it goes for ALL games that you should have the hardware to run it properly enough. It doesn't take a supercomputer to run Renegade above the lowest graphics settings. Even the Intel integrated 865 can run it at medium-high (which means all high but particles) at acceptable framerates, though only at 800x600, so it doesn't take much. Minimum requirements get the game running and that's it. There are corners cut in order to play at the minimum and the example you gave is one.

Anyway, the point I was making is that having high-end hardware versus normal hardware isn't the same as those with a widescreen monitor getting more FOV than those with normal monitors. Faster hardware gives you smoother and prettier gameplay, not a bigger sight range.

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