
Subject: Skinning Help Plz

Posted by [cpjok](#) on Wed, 02 Jul 2008 02:59:32 GMT

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ok i was changeing loading screen

but it dosent work it is just a black screen with loads of writeing on it anyone know what i have to do

This is my DSS settings there set at

File Attachments

1) [LS.JPG](#), downloaded 836 times



NVIDIA dds Format (v3.11)

Save Format

- DXT1 (No Alpha)
- DXT1 (1 bit Alpha)
- DXT3 (Explicit Alpha)
- DXT5 (Interpolated Alpha)
- 16 bit (4:4:4:4)
- 16 bit (1:5:5:5)
- 16 bit (5:6:5)
- 32 bit ARGB
- 24 bit RGB
- 16 bit (0:5:5:5)

MIP maps

- Generate MIP maps
- Use Existing MIP maps
- No MIP maps

MIP map generation

- Box Filter Kaiser
- Cubic Filter Linear-Light Kaiser
- Full DFT

Options

- Dither Color Dither Each MIP
- Binary Alpha
- Alpha Zero Border (1 texel)
- Border Color (1 texel)
- Normalize MIP Maps
- DuDv Map

Fade MIP Maps

- Fade MIP maps
- Fade Alpha Blend Amount %

Select Formats to Preview

- DXT1 emulate
- DXT1 (alpha) emulate
- DXT3
- DXT5
- 16 bit RGB (4:4:4:4)
- 16 bit RGB (1:5:5:5)
- 16 bit RGB (5:6:5)
- 32 bit ARGB

Preview Options

- Alpha Blending
- Show Differences (magnified)
- Enable Filtering
- Mip Mapping
- Anisotropic

2D Texture
 Cube Map
 Image (No MIP maps)