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Subject: Re: Brenbot plugin idea

Posted by [danpaul88](#) on Tue, 01 Jul 2008 18:28:42 GMT

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Caveman wrote on Tue, 01 July 2008 13:02I already had this idea quite some time ago but it was based on serials and not IP since you dont go around changing your serial all that much and im sure that Dan made a plugin for me that stores serials and then messages IRC saying player XX is joining with a serial that doesn't match up to what was stored...

I'll ask him now about it..

Indeed, and I posted it in a topic in the Server Owners forum area a while back.

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