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Subject: Re: Mortar Question

Posted by [N1warhead](#) on Tue, 01 Jul 2008 18:03:08 GMT

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Cabal8616 wrote on Tue, 01 July 2008 11:40 Not entirely, though you could talk to AR's staff and ask them how they'll be setting up deployable characters.

Basically, give the guy a dummy weapon (Looks real but doesn't do anything), and he can only fire when deployed. You could then just make the "deployed" animation a crouching animation.

What is AR?

THanks for the help,  
N1warhead.

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