
Subject: Re: [RELEASE] Blue Nod Character's and PCT Icon's
Posted by [Chuck Norris](#) on Tue, 01 Jul 2008 00:19:55 GMT

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Not to ridicule your work, but I believe it's been done before. I know for sure there are Green, Yellow (light and darker), Blue (light and regular), Purple, Orange, etc. skin packs for both GDI and NOD bases, but I don't know about the characters and if all the vehicles were done. I know there's a Blue GDI base (ala, Allies), and I think there was a Blue pack for NOD too, but I'm not sure. Good work nonetheless (I know it takes time, and we do need more skin releases IMO), but it turns the skin Blue-ish (resulting in Purple) too.
