Subject: Re: Points fix
Posted by EvilWhiteDragon on Sun, 29 Jun 2008 17:23:35 GMT
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cmatt42 wrote on Sun, 29 June 2008 19:12Well, there's always not letting your Refinery get destroyed.
^^ that.

And perhaps you could modify the game cashflow even more, in order to balance it. Like giving 0.5 credits every second, which would mean half the rate you would get if the PP is down.

Sounds more logical, as without the pointfix, you would need to go vehicle sniping wiht an havoc in order to get decent amounts of creds.