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Subject: Re: Small things that need fixing  
Posted by [jonwil](#) on Sat, 28 Jun 2008 16:22:34 GMT  
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Can anyone explain more about this problem "Hud images for weapons (top of screen) in packages and mixes don't load correctly the first time they are updated. You have to collect another weapon first, and then the new weapon has the same problem.

Full steps on how to reproduce it would be nice (as I have been unable to reproduce it myself)

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