
Subject: Re: How to set up a build environment for compiling the scripts.dll

Posted by [MutateMeh](#) on Fri, 27 Jun 2008 17:33:36 GMT

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ok, i got 61 errors wtf,,, i send u my error raport

```
1>----- Build started: Project: SSGM, Configuration: Debug Win32 -----
1>Compiling...
1>z.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>tfx.cpp
1>tda.cpp
1>survival.cpp
1>shawk.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>scud.cpp
1>scripts.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>scriptregistrar.cpp
1>scriptfactory.cpp
1>renalert2.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>renalert.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>reborn.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>ra_legacy.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>ra2.cpp
1>nhp.cpp
1>nh.cpp
1>neo.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>mmgr.cpp
1>mdbevf.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>mdbdef.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
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Cannot open include file: 'windows.h': No such file or directory
1>Generating Code...
1>Compiling...
1>mdb.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>kamuix.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>kak.cpp
1>jmgrp2.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwzone.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwws.cpp
1>jfwweap.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwveh.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwsnd.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwscr.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwpow.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwpoke.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwobj.cpp
1>jfwmisc.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwhook.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwgun.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwgame.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory

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1>jfwdmg.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwdef.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>jfwcust.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>Generating Code...
1>Compiling...
1>jfwcine.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>gap.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_weap.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_threading.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_tdb.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_string.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_script.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_pt.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_player.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_phys.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_obj2.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_obj.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_net.cpp
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1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_math.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_io.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_game.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_dmg.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_diagnostics.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_def.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_common.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>Generating Code...
1>Compiling...
1>engine_bhs.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>dllmain.cpp
1>.dllmain.cpp(15) : fatal error C1083: Cannot open include file: 'windows.h': No such file or
directory
1>dan.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>gmsettingsclass.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>gmscripts.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>gmmain.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>gmkeyhook.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>gmgameelog.cpp
1>c:\westwood\renegadefds\server\ssgm source\engine_common.h(17) : fatal error C1083:
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Cannot open include file: 'windows.h': No such file or directory
1>gmfunc.cpp
1>c:\westwood\renegade\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>gmctf.cpp
1>c:\westwood\renegade\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>gmcrate.cpp
1>c:\westwood\renegade\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>gmcommandclass.cpp
1>c:\westwood\renegade\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>engine_gm.cpp
1>c:\westwood\renegade\server\ssgm source\engine_common.h(17) : fatal error C1083:
Cannot open include file: 'windows.h': No such file or directory
1>date.cpp
1>Generating Code...
1>Creating browse information file...
1>Microsoft Browse Information Maintenance Utility Version 8.00.50727
1>Copyright (C) Microsoft Corporation. All rights reserved.
1>BSCMAKE: error BK1506 : cannot open file '.\tmp\scripts\debug\engine_gm.sbr': No such file or
directory
1>Build log was saved at "file:///c:/Westwood/RenegadeFDS/Server/SSGM
Source/tmp/scripts/debug/BuildLog.htm"
1>SSGM - 61 error(s), 0 warning(s)
===== Build: 0 succeeded, 1 failed, 0 up-to-date, 0 skipped =====
```

ppl tell me i'missing files, but where i get 'em ?
