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Subject: TT team should add this on 4.0 also  
Posted by [Scrin](#) on Fri, 27 Jun 2008 06:45:18 GMT

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1. with custom hud feature 3.4.4 (with enable square radar) on singleplayer mode you cant see "radar blips"

"Radar blips" its small dots and stars, its shows whare you, your enemy, mission objectives. need fix of that (Jonathan Wilson promes this feature inside of his next scripts version)

"Singlelayer mode" its whare you play whole game as havoc and complete mission maps and destroyed nod buildings...

2. on singleplayer mode (mission 8 or 9) you need escort Mobius to the surface from research center, but first you need escort mobius to Power Suit on elevator's left door, so when you bring mobius to this suit and you can see short video of how he wear it, after that mobius just got deesapeared (you can't see him, but his radar dot still on and you cant complete this mission, because when you run to the choper on the surface, nothing happen, instead of " mission acomplished" need fix also

its ok boss?

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