
Subject: Re: Introducing Tiberian Technologies!

Posted by [EvilWhiteDragon](#) on Mon, 23 Jun 2008 10:27:45 GMT

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Ghostshaw wrote on Mon, 23 June 2008 10:03We could you just use fillers for the extra width. Yeah, lets make a slightly annoying problem a REAL problem....

Edit:

Please keep in mind that more and modre people play on widescreen monitors. This because vertually all LCD's are widescreen. For this simple reason I would say imple,ent widescreen support, at the cost of a little more FOV. This would solve the extra place you have to hit someone/some tank with a widescreen, as it is now.
