Subject: Re: Introducing Tiberian Technologies! Posted by StealthEye on Sun, 22 Jun 2008 23:19:40 GMT View Forum Message <> Reply to Message

Xpert wrote on Mon, 23 June 2008 00:30Interesting. Looks like I'm gonna have some fun coding with my projects for the new stuff.

Only thing I'm questioning right now is you mentioned "Point Fix" as something part of Scripts 4.0.

Will there be an option to disable that or something? And how will that exactly work. I probably missed something or it wasn't mentioned at all but will the new features affect client-side and server-side or is there an option to disable a few things, one being Point-Fix. I can tell you right now, not many really FULLY agree with the pointfix.

Currently, not much can be configured. We can add that if it is necessary, but I don't see how you can not agree with the points fix. I have heard no proper argument for not fixing it, in fact the only arguments I heard against it were based on misinformation. If you want, we can discuss it in another topic, there is a good chance that I can convince you.

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