
Subject: Re: Introducing Tiberian Technologies!
Posted by [Mighty BOB!](#) on Sun, 22 Jun 2008 01:07:39 GMT
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HeavyX101 wrote on Sat, 21 June 2008 19:41I hope the person/people that made the BHS.dll options could make better graphics and more good stuff.

How about shaders, normal, and specular maps eh?
