Subject: Re: Introducing Tiberian Technologies! Posted by [NE]Fobby[GEN] on Sun, 22 Jun 2008 00:53:18 GMT View Forum Message <> Reply to Message

Quote:

We don't intend to split up the community with this patch. That's why I have always been (silently) opposed to certain projects where a team is trying to re-make Renegade in another engine with the futile hope that everyone will abandon the old one.

No idea how you can back this notion, as I've never said any of this, and as it is clearly an attack on Renegade X.

The reality is, I'm a Renegade person first, UT3 person second. I support TT and look forward with what you guys will be doing with Core Patch 3. Don't forget that I've been in the Renegade community just as long as you have (been playing since the demo), and have worked on more W3D projects than most modders in this community.

Criticize all you want, Renegade X has never ever wanted everyone to abandon W3D. On the contrary, we released some model replacements for C&C Renegade, and have a surprise coming up that will benefit the C&C Renegade community specifically. We are merely an exonerated mod that wants to bring C&C mode to more people who have never even heard of it. You know just as well as I do that no mod and no game will kill Renegade on W3D anytime soon.

Hope you understand.

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