
Subject: this must be included with Script 4.0

Posted by [Scrin](#) on Sat, 21 Jun 2008 20:42:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

1. if you enable weapon image with custom hud feature with last version of scripts.dll, and go inside of any vehicle--> game crashed,this must be fixed

2.if you write right string ID's for credits and for time inside hud.ini with last scripts.dll hud feature and go inside of any vehicle your credits become "0" (zero) its must be fixed
(i talk about change credits/time font positions itself,only credits have zero bug inside vehicle)

3. add 'Collor=12' to custom weapon icons features (you can see all your weapons on main screen's top, there numbers 1,2,3...icons have green collor, and no ways to set true RGB one)
(with last version of scripts.dll you can set true RGB collor only for hud weapon displaying icon, but not for main icons)

and 4. (not necessary but will be nice to see it). add custom building icons feature into main game screen (dont need to push "k" button in battle)

that how new version of scripts.dll should be looking
its specialy for jonwil and saberhawkor othe coders
if got problems with reading, i can show some ss, or even better make video.

p.s. dont forget about custom hud.ini features
