
Subject: Re: This just in: RA3 gets decent soundtrack.
Posted by [Nukelt15](#) on Sat, 21 Jun 2008 20:28:49 GMT
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cmatt42 We don't need threads on every bit of information that comes out. Otherwise we'd have information about Joe Kucan's mother's dog's tendency to confuse its lunch with its own waste. While interesting, it doesn't warrant an entire thread, but perhaps a small discussion in an instant messenger with your friends or something.

We don't need threads about the latest avatar fad and the quality of YouTube videos either, but you don't seem to have a problem with those. Interesting that you'd bitch about something that actually relates to an upcoming C&C release as opposed to most of the other crap that flows through here, huh? If you're gonna play Thread Police, at least be consistent about it.

Moving on...

I doubt very much that EA is going to "get RA3 right." Unless, that is, you count C&C3 and Generals as examples of "getting it right." What it very well might be is a decently playable spinoff with co-op and a great soundtrack. That's pretty good for EA, but I'll reserve judgment on how good of a job they're going to do gameplay-wise until the demo comes out.
