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Subject: Re: Animated texture crash

Posted by [Raptor RSF](#) on Fri, 20 Jun 2008 16:43:18 GMT

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I made a new renegade c4 in renx with oblivions tutorial .. and a new texture all the original names to run in the original renegade

Oh and another question:

I tried to make a animated c4 (mesh animated/not the texture)  
But i wont play its animation ingame. Does anybody know why ?

Help would be very appreciated guys

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