
Subject: new renegade map by Xpontius
Posted by [Captkurt](#) on Thu, 24 Jul 2003 03:41:21 GMT
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xpontiusHmm ok your opinion is heard. I was kinda liking the "Go towards the light" thingy lol ok...
But I still dont know about the defenses. I might move the tree away from the AGT so it has a clearer shot in more places. In an apc its just as easy to get in the air tower as it is wf and both infantry on each side will be hit by defenses if they just walked up to weapons.
It needs a little bit of work, but I like the way you did some of the stuff you have on it. cool.
