
Subject: new renegade map by Xpontius
Posted by [xpontius](#) on Thu, 24 Jul 2003 02:50:22 GMT
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All right ill alert Killer Bee of my updating then ill get that fixed thx for info.

*edit- I dont know about the defenses though. I put them there so that enemies would have problems getting in the bases but not be in immediate danger when close by. O and I flew an orca into tunnels all the way to the lab lol....kinda cool but very bad.
