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Subject: Animated texture crash

Posted by [Raptor RSF](#) on Sun, 15 Jun 2008 20:04:49 GMT

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Hello everyone,

i have made a timed c4 with an animated texture on it.

it all works good in the w3d viewer, but when i try it ingame it just crashes!?

i made it by using this tutorial:

<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=55>

anyone know how to fix this ?

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